

IN THE SUPREME COURT OF THE STATE OF NEVADA

IN THE MATTER OF RESIGNATION  
OF CHRISTOPHER JAMES KELLER,  
BAR NO. 8823.

No. 70759

**FILED**

SEP 12 2016

TRACIE K. LINDEMAN  
CLERK OF SUPREME COURT  
BY *Tracie K. Lindeman*  
CHIEF DEPUTY CLERK

*ORDER GRANTING PETITION FOR RESIGNATION*

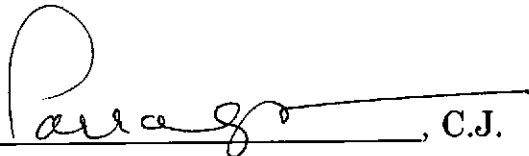
This is a joint petition by the State Bar of Nevada and attorney Christopher James Keller for his resignation from the Nevada bar.

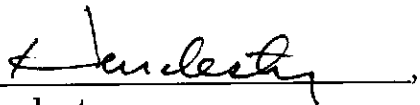
SCR 98(5) provides that Nevada attorneys who are not actively practicing law in this state may resign from the state bar if certain conditions are met. The petition includes statements from state bar staff confirming that no disciplinary, fee dispute arbitration, or client security fund matters are pending against Keller; and that he is current on all membership fee payments and other financial commitments relating to his practice of law in this state. *See* SCR 98(5)(a)(1)-(2).

Bar counsel has recommended that the resignation be approved, and the Board of Governors has approved the application for resignation. *See* SCR 98(5)(a)(2). Keller acknowledges that his resignation is irrevocable and that the state bar retains continuing jurisdiction with respect to matters involving a past member's conduct prior to resignation. *See* SCR 98(5)(c)-(d). Finally, Keller has submitted an affidavit of compliance with SCR 115. *See* SCR 98(5)(e).

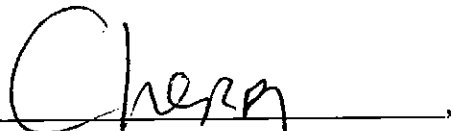
The petition satisfies the requirements of SCR 98(5). Accordingly, we approve attorney Christopher James Keller's resignation. SCR 98(5)(a)(2). The petition is hereby granted.

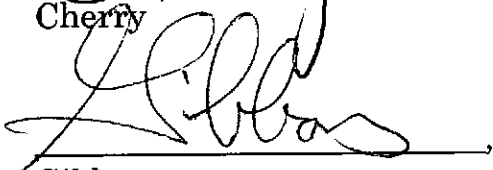
It is so ORDERED.

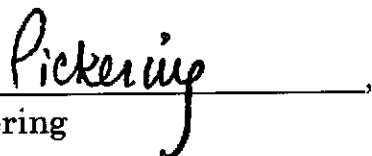
  
\_\_\_\_\_, C.J.  
Parraguirre

  
\_\_\_\_\_, J.  
Hardesty

  
\_\_\_\_\_, J.  
Douglas

  
\_\_\_\_\_, J.  
Cherry

  
\_\_\_\_\_, J.  
Gibbons

  
\_\_\_\_\_, J.  
Pickering

cc: Christopher J. Keller  
C. Stanley Hunterton, Bar Counsel, State Bar of Nevada  
Kimberly K. Farmer, Executive Director, State Bar of Nevada  
Perry Thompson, Admissions Officer, U.S. Supreme Court